

WEAR

You just
of it

GO SO

Your B

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OPEN

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TAKE

You lift

your th

it over

USE S

Once it

hold it

gripped

shave

the first

shave

et.

hawk.

points for that!

switch it off and return

to the cabinet. As you shut

the mirror to the hair, defiantly greasy, the acne now

You're a fourteen-year-old boy getting ready for your first day at Pope Innocent III, one of the most repressive high schools in the city. You decide to give yourself a mohawk.

Now you have to earn it.

Cause enough shit and you'll win the respect of your peers and collect enough punk points to escape the suburbs.

Play it online or download it for free at nomediakings.org/punk-points

This booklet is comprised of
uncompiled code from the
computer game punk points
written by JIM MUNROE.
SCOTT WATERS added pixels
and glue.

to do something to balance out the primness

punk points

ot be pretty, but it's got the ultimate privacy. On the negative side it's also got of your wretched physicality every time you

a medium-sized, pimply faced man child with ce not even Cyndi Lauper could love.

ing an electric shaver.

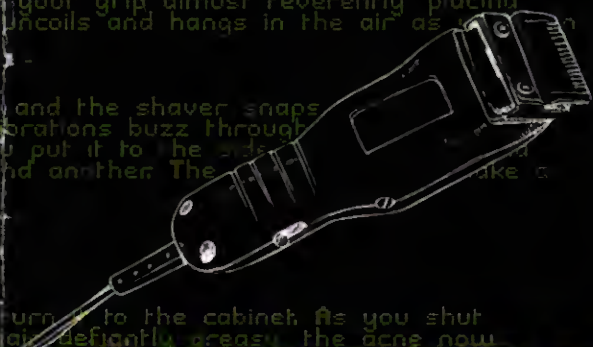
hold it in your grip almost reverently placing the cord uncoils and hangs in the air as you

the button and the shaver snaps the vibrations buzz through you you put it to the side and

et.

hawk.

switch it off and return to the cabinet. As you shut the mirror to the hair, defiantly greasy, the acne now



the national anthem goes on, you hear muffled

8: IF
heard
disc

"^with
close
from

anthem
"general

"^the

dull)

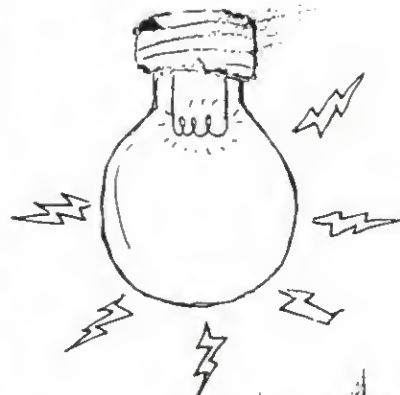
)

orders

[; default: "to talk to people.
].

has animate proper scenery transparent;

object boys "boys" school_gymnasium
with name "other" "boys" "students".
description



muffled but

"the national anthem goes on,
"you hear muffled (but still
gym.";

2: IF (player in school_gymnasium)
anthem stumbles towards a
it still discernibly dull) "music"

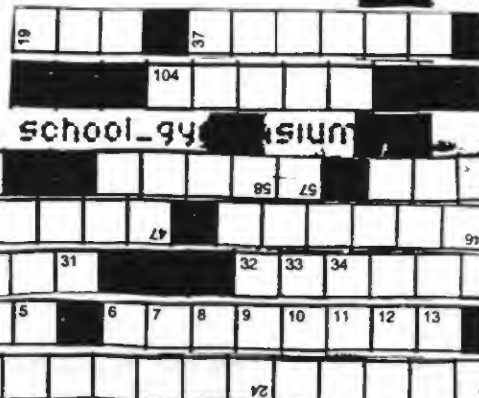
school_gymnasium) (give self "general;" "the national
the boys on the wall, who stand.") give self
y dull) "music" from the gym.";

12: IF (player in school_gymnasium)

13: IF (player in school_gymnasium)
hear muffled (but still discernib

gym.";

14: IF (player in school_gymnasium)



object boys "boys" school_gymnasium
with name "other" "boys" "students".
description
"the national anthem goes on, you hear muffled"

object matthews "matthews"
with name "brother"

"man" description

"he's riding on auto-pilot, the one -- he barely seems to be able to keep his eyes open".

has animate

object pennants "pennants" school gymnasium

with name
description "lawn dart

gymnasium

"codger" "principal" "old"

"pennant"

gionals 1971

"pennants".



room detention "the detention room"

with name "detention".

description

"it's a classroom that evokes the feel of an interrogation chamber without resorting to a bare bulb. there's a blackboard and a large teacher's desk. All except a few of the desks have been removed, and Jack is one of them. the other boy is mophead, who gives you a vacuous grin."

before I ask: if (noun="pannus") "not the place to chitchat, with pannus standing
go: if (bb="u") "not until you give me what I've asked for," pannus says.";

S-to "pannus swiftly cuts you off.";

object bible "bible" detention
with name "bible".

description "it's
Jackson is copying out for the du
classic punishment which teaches
book."

new testament
his detention time
dislike of the holy

has so far:

